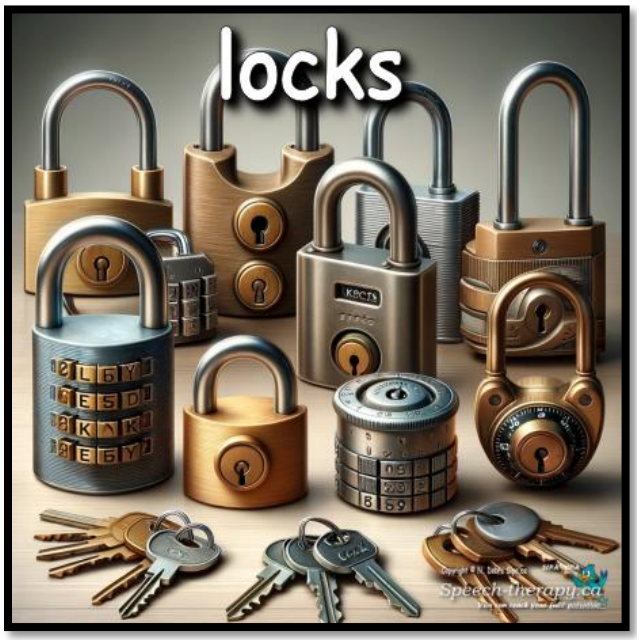

Game 1

- **Look at the pictures** and say the words aloud… Example: "Locks," "Socks," "Rocks," "Cone."
- **Sort the words** into two piles: Pile 1: Words that rhyme (e.g., Locks, Socks, Rocks …)
  Pile 2: Word that does **not** rhyme (e.g., Cone)
- **Take the word** from the non-rhyming pile (e.g., " Cone") and **say a word that rhymes** with it. **… e.g.,** " Cone " – "Stone."

Game 2

To make the game more engaging, simply print more rhyming word cards from my webpage slpa.ca

- Lay all the flashcards face down.
- Players take turns flipping two cards at a time, trying to match words that rhyme.
- If the cards rhyme, the player keeps them. If not, they turn the cards back over.
- The player with the most pairs of rhyming words at the end wins.

Game 3

- One player acts as the "Rhyme Detective" and chooses a word from the pile.
- The detective says, “Find a word that rhymes with (chosen word).”
- Other players take turns picking cards. If they pick a word that rhymes, they get to keep it.
- The detective wins if no one picks the right rhyme.

Now that you have these fun rhyming games to play, feel free to get inventive and create even more games using the materials from my website!